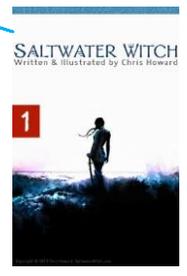


Saltwater Witch and Mermaid are the same story told from different perspectives. (Mermaid is first-person POV, "in Kassandra's own words", and yes, the way she tells her side of the story she has a tail).

The comic edition of Saltwater Witch (Issues 1 - 16) cover Kassandra's story through chapter 26 of the book

SA - Stand Alone Novel (You can read these in any order, without reading the rest of the series).

You'll get your first glimpse of Jon Andreden, a main character in Salvage, in Nanowhere, and although he is really just a background character, the "Personifex" system which gives Walter and Wesley their abilities is his creation. Nanowhere also contains some of Andreden's research papers.

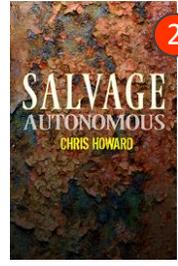
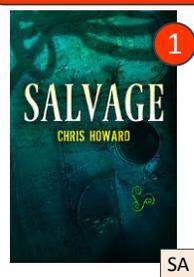


The Seaborn, the Telkhines, and other Seaborn houses play a significant role (Kassandra mentioned or alluded to)

Alex and Kaffia, main characters in Nanowhere, are principle characters in Sea Throne. Kassandra makes several appearances in the story

The Salvage Series

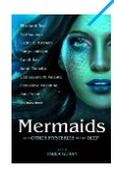
Autonomous takes place just after the events in Salvage. There are already very large agriculture and aquaculture "cities" in the Atlantic by this time, mostly geared around sustainable fisheries. Most large scale commercial fishing in the wild has been reduced by overfishing. On top of the large platforms there are also hundreds of smaller roaming "culture rafts", with populations ranging from ten to a thousand, some with their own laws, governing bodies, and special identification and protection under a UN mandate--with military protection from the larger nations with navies. You'll meet one of these in Salvage.



Comic edition of Salvage. Issue #1 covers the events of chapters 1 - 5

Salvage takes place a bit later than the events in Nanowhere--a couple years after the events in Saltwater Witch, but a few before Seaborn. By this time Jon Andreden, Martin Alievi, and Rebekah Kahley have already developed "Personifex", which isn't just a smart concept-driven interface that allows machines to carry on a decent conversation. It's a true artificial consciousness. An early version of Personifex is used in the two nanotech "ghosts" in Nanowhere, Walter and Wesley, and in Salvage there's an autonomous underwater bot called "Theo" built around the latest Personifex engine.

Mermaids and other Mysteries of the Deep Anthology contains the Seaborn story "The Mermaid Game"



You meet Klearistis--a main character in "The Mermaid Game"--very briefly in Sea Throne, as one of the many fans of Nikasia.

The Pen-Ultimate Anthology contains the story "Tear Apart Worlds", which ties in with Teller

Teller takes place a few years after the events of Sea Throne--and Diosemia is already planning to "invest" in this underwater robotics company just up from Monterey called Knowledgegenix. She's even talking up their abilities to others--even rivals. Here's a little background on that: The primary goal of the Rootworlders in our world at this time is to do what they can--surreptitiously--to get rid of humans. They can't just wipe everyone out because someone would notice that, and it would draw attention to them. Even if they're rivals, at war, or just plain enemies, that's the last thing any of them want. If, however, humans had the technology to leave the planet, colonize other worlds in this or some other solar system...or go completely virtual, then this would appear to be a natural technology progression and wouldn't attract the Teller that controls everything--every instant of time, every story, every thought and heartbeat, the motion of every speck of dust--in the Rootworld. (Diosemia, Ekhnephas, Thea and her mother, and all the others are here--as horrible and misguided as some of them are--as escapees from that oppression. This theme is part of the sequels to Teller--Maker and Plotter).

About 40 years or so after the events in Teller, Knowledgegenix is creating massive-scale artificial reality substrates, which allow humans to essentially live forever. They're scanned, transferred, "decanted" into a Personifex instance, which then becomes their consciousness going forward. Your Personifex can then be plugged into any reality. This becomes the heart of "the Spheres"--with Ossdelf and Formanix building the physical structures of the spheres--complete with deadly security and power drawn from the planet. (All of them form the original OKF, which was taken over for other purposes by the time of Winterdim, roughly 90 years after Teller). Dawnworld is the sequel to Winterdim with Brazley as the main character. Rootworld is the last book, with Fritz as the main character, returning to the root of all worlds to straighten things out.